HTTP Tunnel

Most of all companies only provide a very restrictive environment. While Network and Security Administrators do their job, securing the enterprise network from intruders, users are trying to compromise perimeter security to get more than is allowed. Surfing the www and googling provides a huge knowledge on how to break firewalls, proxies, anti-virus appliances and so on.

Surfing the web is one thing users are allowed to do inside a company. What does it technically mean to surf the web? To access the WWW there must be at least two open ports for allowed outbound connections. Port 80 is used for HTTP and Port 443 is used for HTTPS (see Table 1. for essential port numbers).

It is always easy to create a security branch from inside to outside. Covert Channel Technologies are widespread and simply every user can make use of it because of easy to understand How-Tos. 100 percent of security can not be achieved, but what you can do is to make it difficult by taking counter measures. According to Covert Channels, if there is any traffic allowed, the protocol available can be used as transport medium and due to this, it is very difficult to detect that traffic.

What I want to demonstrate, is how to hide tracks using HTTP Tunneling techniques. I will introduce two user friendly tools and some measures you can consider to prevent tunneling. In our case, traffic looks like normal HTTP/HTTPS Traffic. If there are any anomaly detection systems, it could be that http_tunnel traffic produces alert events.

Motivation to use Covert Channels

- Surf on denied websites,
- chatting via ICQ or IRC,
- access private servers in the internet for remote administration,
- downloading files with filtered extensions,
- downloading files with malicious code.

Who can make use of it?

- Hackers,
- disgruntled employees,
- users from the internal network.

Easy to Use Tools - GNU http_tunnel

Information extracted from http://www.nocrew.org/software/http_tunnel.html

http_tunnel creates a bidirectional virtual data connection tunneled in HTTP requests. The HTTP requests can be sent via an HTTP proxy if so desired.

This can be useful for users behind restrictive firewalls. If WWW access is allowed through HTTP proxy, it is possible to use http_tunnel and say, telnet or PPP to connect to a computer outside the firewall. http_tunnel is written and maintained by Lars Brinkhoff.

Http_tunnel is also available as windows binary.

SSH for Windows and Linux

A way to access a shell was formerly made by the use of telnet.

Telnet is now considered as unsecure due to plain text transfer. It is possible to sniff telnet traffic on the network to get usernames and...
passwords of different users. On Linux versions after January 2002 you already have OpenSSH installed.

SSH has replaced telnet and has improvements like encrypted traffic. SSH is also called Secure Shell.

Not only encrypted traffic is a reason to use SSH, but also secure file transfer and an enhanced authentication facility. For Windows machines it is possible to get OpenSSH as Windows Binary.

An already wide spread and known SSH client for windows and Unix Systems is Putty.

Putty is a free available graphic tool which implements telnet and SSH.

Main Problem of Transfer
The most available ports allowed for outbound connections are as mentioned before port 80 for unencrypted HTTP traffic.

Table 1. Essential Port Numbers

<table>
<thead>
<tr>
<th>Port Number</th>
<th>Service</th>
</tr>
</thead>
<tbody>
<tr>
<td>20 – 21 / TCP</td>
<td>FTP</td>
</tr>
<tr>
<td>22 / TCP</td>
<td>SSH</td>
</tr>
<tr>
<td>23 / TCP</td>
<td>Telnet</td>
</tr>
<tr>
<td>25 / TCP</td>
<td>SMTP</td>
</tr>
<tr>
<td>53 / TCP UDP</td>
<td>DNS</td>
</tr>
<tr>
<td>80 / TCP</td>
<td>HTTP</td>
</tr>
<tr>
<td>110 / TCP</td>
<td>POP3</td>
</tr>
<tr>
<td>143 / TCP UDP</td>
<td>IMAP</td>
</tr>
<tr>
<td>161 – 162 / TCP UDP</td>
<td>SNMP</td>
</tr>
<tr>
<td>443 / TCP</td>
<td>HTTPS</td>
</tr>
<tr>
<td>1080 / TCP</td>
<td>SOCKS Proxy</td>
</tr>
<tr>
<td>3128 / TCP</td>
<td>Squid Proxy</td>
</tr>
<tr>
<td>5190 / TCP</td>
<td>ICQ – AOL Messenger</td>
</tr>
<tr>
<td>6660 – 6669 / TCP</td>
<td>IRC</td>
</tr>
</tbody>
</table>

Legality and Ramifications
Without addressing every country’s laws, there can be sanctions and legal proceedings if using covert channels in corporate networks. Read the companies’ policies detailed to become familiar with. Be warned and do not use covert channels just for fun. There may be corporate agreements to tunnel data to business partners, for example. This is to ensure that nobody else can listen to your transmission of sensible enterprise information.

Covert Channel Techniques
Covert Channel Hacking is an insider attack to initiate connections from the trusted network to an untrusted network. Different types mentioned below:

Direct Channel Techniques
- ACK Tunnel
- TCP Tunnel (telnet, ssh)
- UDP Tunnel (snmp)
- ICMP Tunnel

Proxified Channel Techniques
- Socks SSL Tunnel
- HTTPS Tunnel
- DNS Tunnel
- FTP Tunnel
- Mail Tunnel

Warning
Using Covert Channels to transfer data out of your company’s network must not be a legal activity (see Legality and Ramifications: for more information).

Perimeter Security
Perimeter Security comprises Firewall – Technologies, Packet Filtering, Stateful – Inspection, Application Proxies, Virtual Private Networks (VPN), HTTP Proxies, Security Gateways, Intrusion Detection (IDS), Intrusion Prevention (IPS) up to Bollards, Fencing, Vehicle Barriers, Security Controls (see Figure 1).

GNU – What is it?
GNU is an operating system which consists only free software. The GNU Project includes known tools like GCC, binutils, bash, glibc and coreutils. GNU GPL is a licence which can be used for software to mark it as free software. It is called General Public Licence and has the might to forbid giving any restrictions on programs. Further information can be found at http://www.gnu.org

IANA
See http://www.iana.org/ for more information.
and port 443 for encrypted transfer or HTTPS.

Let’s assume, we want to access port 22 for SSH on our server in the internet. Due to firewall restrictions, it is not possible to connect directly on port 22 to open a shell.

### Solving the problem with httpptunnel

Have a look at figure 5, to see how our tunnel will go through firewalls and proxies. Bypassing content filtering and signature based detection systems due to encryption provided by SSH.

What the main job belongs to is to establish the HTTP tunnel, connect to a shell through the tunnel and what you get is an SSL Traffic based HTTP tunnel with encryption, authentication and integrity.

### Needed Environment Inside and Outside

**Enterprise Side:**
- Workstation with internet access, at least one service must be allowed for outbound connections,
- httpptunnel client,
- ssh client.

**Home Side:**
- Workstation with internet access,
- httpptunnel server with correct configuration,
- ssh server daemon with correct configuration (Configuration described in Configure of Services),
- Any service running which you want to access remotely.

### Configure of Services

Configure httpptunnel Server. Setting up a tunnel is very easy. httpptunnel is a command-line tool with several functions.

Belonging to the environment setup described at Needed Environment Inside and Outside there are some possibilities that could be used to start and configure httpptunnel.

#### Commands:

- `hts -forward-port localhost:22 443` (tunnel port 443 to 22), or the same
- `hts -F localhost:22 443`

If you do not have root rights you can use unprivileged ports above 1024, for example.
HTTP TUNNEL

Final Step: Open Tunnel and connect to the SSH Server
Most work is done, and the final step is to open our tunnel. So, we need to be familiar with the httpunnel client. The simplest way to open a tunnel is:

- **hts --forward-port localhost:22 40000**
- **hts --help**

If our httpunnel server is up and running, it should look like described in Figure 7.

In addition, our defined port 443 should be LISTENING.

**Configure SSH Service**
To provide full compatibility with your tunnel make the changes listed in Listing 1.

- **hts --forward-port 10001 192.168.11.240:443**

So, we say, forward local port 10001 to our httpunnel server with ip address 192.168.11.240 on port 443. We are able to prove the established http tunnel by using netstat. Port 10001 has to be in an LISTENING state. If so, start your ssh client and connect to port 10001 on localhost:

- **putty -P 10001 root@localhost**
- **ssh -p 10001 root@localhost**
- **use -l for login _ name parameter.**

See Figure 3 for available SSH parameters.

Enter your credentials if required. From now, you have opened a HTTP Tunnel and connected through it to use the server’s shell. In that way, you are only able to use that opened shell to run commands on the server.

You could use SCP instead, to move data over the tunnel. But that should not be the only thing we want to achieve.

Now, we are going to setup a local proxy and use it for other applications like IRC, Skype. Every application that has the ability to use a SOCKS Proxy is welcome.

You are able to use your private email server for sending mails or access your POP, IMAP Server through your tunnel. That is only the question how you make use of port forwarding with your ssh client.

**More Practice**
Create your own SOCKS Proxy

- **htc --forward-port 10001 192.168.11.240:443** (open tunnel),
- **putty -D 1080 -P 10001 root@localhost** (connect to shell)

Figure 6. HTS Help Screen

Figure 7. HTS Verification

Figure 8. HTC & Proxy Port

Figure 9. Firefox Proxy Settings
ATTACK

using local tunnel port and select 1080 as dynamic forwarded port.

• configure your browser like displayed in Figure 9.

I would recommend to use Firefox with any Proxy Management Extension. In that way you are able to quickly switch to other Proxy Settings.

You can use your created SOCKS Proxy with all other applications that are able to set SOCKS Proxy Settings, for example: Skype, IRC, P2P Software, Browser.

To verify if your SOCKS Proxy works correctly, do the following. Surf the net without proxy and choose Direct Connection in your Proxy Settings of your browser. Go to a website, for example, http://whatismyip.com and write down the IP Address printed out.

Next, choose your SOCKS Proxy again, and require your used IP Address again. You will see your IP Address from your own server in the internet. So, your Proxy is working.

You could also use htc (http tunnel client) to connect through a proxy and provide credentials for authentication, or define an own User-Agent.

Your are also able to access your internal devices at home. Just type their internal ip address into the address field in your browser.

This has an big advantage, because of just opening one port for incoming connections and using it for your http tunnel server.

Use VNC for remote administration

• Configure VNC Server at your Server outside. Default Ports for VNC are 5900/TCP and 5800/TCP and set your display number. I will use 64 as display number. In that case, the correct port numbers are 5964/TCP and 5864/TCP.

• htc -forward-port 10001 192.168.11.240:443, 

• putty -L 5964:127.0.0.1:5964 -X -P 10001 root@localhost (-L forw ard localport 5964 for vnc client, and enable X11 Forwarding with -X), 

• Start your VNC Client and connect to localhost:64 (localhost: <displaynumber>).

Use any SMTP Server for mailing

• There must be a SMTP Server running outside,

• htc -forward-port 10001 192.168.11.240:443, 

• putty -L 666: <smtpserver>:25 -P 10001 root@localhost,

Disadvantages of a HTTP tunnel without SSH

• No encryption, it is possible to sniff your connection.

• No Privacy, anybody can use your tunnel.

• Provides no integrity, your stream could be altered,

• you can only get one established connection through your http tunnel.

Tunnel Security

Provide Integrity, Privacy and Authentication if you use HTTP Tunnel and SSH together.

HTTP-CONNECT

The HTTP CONNECT method can be used with a proxy that can dynamically switch to tunnel mode.
On the 'Net

- http://www.gnu.org/ - GNU Project,
- http://www.iana.org/ - Internet Assigned Numbers Authority,
- http://www.iana.org/assignments/port-numbers/ - List of Port Numbers,
- http://www.nccirm.org/software/httpunnel.html - httpunnel software,
- http://www3.org/Protocols/rfc2616/rfc2616.html - RFC 2612, HyperText Transfer Protocol HTTP/1.1,
- http://multiproxy.org/ - Proxy Lists,
- http://www.stunnel.org/ - Stunnel,
- http://www.ethercat.com/ - Ethercat, Wireshark,
- http://www.shnort.org/ - Shnort IDS,
- http://www.openssh.org/ - OpenSSH,
- http://open windows.sourceforge.net/ - OpenSSH for Windows,
- http://openvpn.sourceforge.net/ - OpenVPN,
- http://www.netfilter.org/ - iptables and Netfilter,
- http://www.httphost.com/ - TOP/IP through HTTP,
- http://www.dnstunnel.de/ - DNS Tunneling,
- http://thomer.com/icmpv6/ - ICMP Tunneling,

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Listing 1. SSH Configure

/etc/ssh/sshd_config

AllowTcpForwarding yes
#Specifies whether TCP forwarding is permitted

GatewayPorts yes
#Specifies whether remote hosts are allowed to connect to ports forwarded for the client.

X11Forwarding yes
#The connection to the X11 display is automatically forwarded to the remote side in such a way
#that any X11 programs started from the shell (or command) will go through the encrypted
#channel, and the connection to the real X server will be made from the local machine.

PermitTunnel yes
#Support for VPN Tunneling

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Listing 2. Sample Firewall Ruleset

# drop suspicious packets and prevent port scans
iptables -A INPUT -p tcp --top-flags ALL FIN,URG,PSH -j DROP
iptables -A INPUT -p tcp --top-flags ALL ALL -j DROP
iptables -A INPUT -p tcp --top-flags ALL SYN,RTS,ACK,FIN,URG -j DROP
iptables -A INPUT -p tcp --top-flags ALL NONE -j DROP
iptables -A INPUT -p tcp --top-flags SYN,RTS,SYN,RTS,ACK -j DROP
iptables -A INPUT -p tcp --top-flags SYN,FIN SYN,FIN -j DROP

# A Way to prevent ACK Tunneling, a new connection must be initiated with an SYN Flag ON.
iptables -A INPUT -p tcp ! --syn -m state --state NEW -j DROP
# SYN-Flood Protection
iptables -A syn-flood
iptables -A INPUT -p tcp --syn -j syn-flood
iptables -A syn-flood --limit --limit-burst 4 -j RETURN
iptables -A syn-flood -j DROP
# Reject HTTP CONNECT Queries
iptables -I INPUT -p tcp -d 0/0 ! --sport 80 -m string --string "CONNECT" -j REJECT
# Limit Connections
iptables -p tcp --iplot-above 2 -j REJECT --reject-with tcp-reset

- configure your mail client to use localhost:666 as Outgoing Mailserver.

Counteractive Measures

- Disallow unimportant traffic (Listing 2),
- close unneeded ports and stop unnecessary services,
- use Stateful Inspections to prevent ACK Tunneling,
- set timeouts for connections to prevent Covert Timing Channels,
- use Content Filtering,
- use HIDS and NIDS,
- use Proxies with Authentication,
- disable HTTP-CONNECT Queries,
- make use of Anti Virus Software and Anti Spyware Software,
- inspect logfiles on a regularly basis,
- have a detailed look at suspicious traffic,
- monitor your network and build statistics of traffic.

Conclusion

You see, building up a tunnel is not very difficult. You only need little experience and understanding. httpunnel is also a recommended tool in penetration testing. You can hide your tracks to ensure not to be protected by any perimeter security devices. Although, there are some methods of anomaly detection measures, for example, to compare incoming http traffic to outgoing. A security baseline would be that incoming http traffic is likely to be higher than outgoing. If you have got that specific anomaly, this could be hidden traffic. Also the encryption of the SSL Tunnel exhibits barriers in detecting hidden traffic.

There are countries where it is not allowed to use encryption. And once again, you can implement all measures for making it difficult to attack, but there may be further security branches due to wrong configurations, unknown signatures, covert channels, user ignorance and so forth. Finally, I ask you, not to use above mentioned techniques for illegal matters. Before making use of it, get familiar with provisions of the country’s law.

Michael Schratt

Michael Schratt deals with Network & Operational Security, is an enthusiastic programmer and has big skills in WebApplication Security. His basic job is to maintain enterprise monitoring systems and endpoint security on unix and windows machines. Contact: mail@securityinside.info